

Research on Spaceborne SAR HRWS-GMTI Imaging Method Based on Relax Algorithm

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Abstract—High resolution wide swath (HRWS) imaging and ground moving target indication (GMTI) are similar in terms of system architecture and are based on a multi-channel system in the azimuth direction. However, in order to achieve their respective performance requirements, the HRWS SAR requires a lower pulse repetition frequency (PRF), and the GMTI system requires a relatively higher PRF. In consideration of this contradiction, parameters of the moving target are introduced into the reconstructed filtering vector constructed by each signal reconstruction algorithm, so that the HRWS imaging of the moving target can be realized. In this paper, considering the characteristics of the Relax algorithm, a motion-adapted signal reconstruction algorithm is proposed, and the iterative process of the new method is described in detail. This method can perform GMTI on moving targets with a lower PRF without changing the PRF of the HRWS SAR system. By the simulation of point target echo and comparing with the traditional signal reconstruction algorithms, the reliability and effectiveness of the new method are verified.

1. INTRODUCTION

Because of its all-weather and all-day working characteristics, spaceborne synthetic aperture radar (SAR) can be used as the main means to obtain ground information and has important application value in environmental monitoring, disaster management, wide area monitoring, and maritime traffic monitoring [1]. After decades, along with the development [2], SAR imaging algorithm has been quite mature in terms of robustness, accuracy, practicality, and efficiency [3].

In the future, the main development direction of spaceborne SAR is to image the area of the earth with high resolution and wide swath. High resolution and wide swath are the two most important indices used to measure the imaging algorithm of spaceborne SAR. Wide swath can enable radar to monitor and detect a wide range of areas, avoiding repeated visits to areas of interest; high resolution can enable radar to distinguish the characteristics of the target with high accuracy [4]. However, in the traditional single channel SAR system, the challenge is that due to the limitation of “the minimum antenna area” [5], the requirements of high resolution and wide swath for system design and configuration are different, so they cannot be realized at the same time [6]. On the one hand, in order to achieve high resolution in the azimuth direction, PRF needs to be set very high; on the other hand, in order to avoid ambiguity in the range direction when imaging wide areas, PRF needs to be set low. If PRF is too low for azimuth direction at this time, it will generate ambiguity in the azimuth direction [7]. Therefore, the traditional single channel SAR system cannot meet the growing demand for higher spatial resolution and wider area coverage.

In order to overcome the inherent limitations of single channel SAR system, multiple receiving (RX) channels [8] in the azimuth direction can be adopted, and each channel receives signals independently.

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Through the application of multiple RX channels and digital beamforming (DBF) technology [9, 10], the aliased doppler spectrum of subsampling signals can be reconstructed [11], so as to suppress the ambiguity and achieve an HRWS imaging. GMTI algorithm aims to detect moving targets and accurately estimate their actual position, velocity, and direction of motion [12]. HRWS imaging and GMTI detection are based on an azimuth multi-channel system, so they are related in system architecture. However, in order to achieve their respective performance requirements, HRWS SAR system and GMTI system have different requirements for PRF. In HRWS SAR system, low PRF is needed to avoid the generation of ambiguity in the range direction. The most ideal PRF can make the whole RX antenna array achieves uniform sampling [13]. At this time, the PRF [14] is as follows:

$$\text{PRF}_{\text{HRWS}} = \frac{2v_a}{M \cdot L}, \quad (1)$$

In Eq. (1), v_a is the moving speed of the radar platform, M the number of Rx channels, and L the length of a single RX channel, which can also be defined as the minimum baseline length that can be achieved along the route.

In a GMTI system, PRF is usually very high, and in order to ensure ambiguity suppression, optimal PRF settings need to meet DPCA (Displaced Phase Center Antenna) conditions [15]. The PRF at this time can be expressed as:

$$\text{PRF}_{\text{DPCA}} = \frac{2v_a}{L} = M \cdot \text{PRF}_{\text{HRWS}}, \quad (2)$$

The setting of high PRF in GMTI can also ensure that each independent RX channel can be properly sampled and minimize the energy of aliasing signal caused by Doppler shift of moving targets. The setting of multiple RX channels is used to achieve clutter suppression and parameter estimation of moving target [16]. When satisfying the DPCA condition, clutter suppression can be realized in theory. In the process of data registration, the interpolation calculation is not required, and only the data of each RX channel need to be shifted up several sampling points in azimuth [17]. This will lead to that HRWS imaging and GMTI cannot be achieved at the same time. From the principle of realizing the two, as long as PRF is increased to M times in HRWS SAR system, it can be used to realize GMTI. However, too high PRF can realize neither wide-swath GMTI nor wide-swath SAR imaging. Therefore, due to the limitation of PRF, only narrow-swath GMTI or HRWS SAR imaging can be achieved, but they cannot be achieved at the same time. In order to realize moving target detection in HRWS SAR system, the parameters of moving targets can be taken into account when reconstructing filter vectors with signal reconstruction algorithms, so HRWS imaging of moving target can be realized. This method can detect the moving target with lower PRF without changing PRF of HRWS SAR system.

2. THE MOVING TARGET ADAPTIVE HRWS ALGORITHM

The signal reconstruction algorithms commonly used in traditional HRWS SAR systems are not suitable for moving target detection, but for stationary targets without ambiguous Doppler spectrum reconstruction and azimuth ambiguity suppression. The radial velocity of moving target will cause Doppler frequency shift, and the imaging position of moving target will shift in azimuth direction. The function of HRWS signal reconstruction algorithm is to process the ambiguous signal in azimuth direction. So as long as the Doppler frequency shift caused by the radial velocity of moving target is compensated in the reconstruction algorithm, it can be used to correct the Doppler frequency shift caused by the radial velocity of the moving target. Thus the signal reconstruction of the moving target can be realized. The tangential velocity of the moving target mainly affects the focusing effect of the target, so it has little to do with the reconstruction algorithm and can be ignored. In this section, for simplicity, the reconstructed filter vector which considers the doppler shift in Relax method is derived, and the results of signal reconstruction are simulated and analyzed.

2.1. The Motion-Adapted Signal Model

It can be seen from the literature that after transforming to Range-Doppler domain and being reconstructed, the echo signal of stationary point target can be expressed as

$$Z_{\text{rec},b}(r, f_{\tilde{d},b}) = \gamma_b^H(f_{\tilde{d},b}) \mathbf{Z}(r, f_d), \quad (3)$$

Among them, $b = 1, 2, \dots, M$ denotes the unambiguous Doppler frequency band; r denotes the distance between radar and target; γ_b denotes the reconstructed filtering vector of $M \times 1$ dimension; Z denotes the multichannel original echo signal of $M \times 1$ dimension; $(\cdot)^H$ denotes the complex conjugate transposition operation; $-\text{PRF}/2 \leq f_d < \text{PRF}/2$ denotes the ambiguous Doppler frequency; $f_{\tilde{d},b}$ denotes the unambiguous doppler frequency corresponding to the Doppler frequency band b and can be expressed as:

$$f_{\tilde{d},b} = f_d + \frac{2b - M - 1}{2} * \text{PRF}, \quad (4)$$

It should be noted that Equation (4) is valid only if M is an odd number. According to the known relationship among doppler frequency, direction cosine u_t , radial velocity of moving target v_{r0} , velocity of radar platform v_a , and wavelength λ , the unobscured Doppler frequency $f_{\tilde{d},b}$ can also be expressed as:

$$f_{\tilde{d},b} = \frac{2v_a}{\lambda} u_t - \frac{2v_{r0}}{\lambda}, \quad (5)$$

At this time, Equation (3) can be rewritten as follows:

$$Z_{rec,b}(r, f_{\tilde{d},b}) = \gamma_b^H(u_t, v_{r0}) Z(r, f_d), \quad (6)$$

This equation is a reconstruction formula suitable for the signal reconstruction of the moving target. The reconstructed filter vectors in the signal reconstruction algorithm also need to be modified according to the parameters of the moving target, so the adaptive reconstructed filter vectors of the moving target can be expressed as:

$$\gamma_b(u_t, v_{r0}) = \frac{1}{G_b(u_t, v_{r0})} \cdot A(u(u_t, v_{r0}, \vartheta)) \times \emptyset(u_t, v_{r0}) \cdot 1_M, \quad (7)$$

Among them, G_b denotes the normalization factor of the antenna pattern; A denotes the $M \times 1$ dimensional antenna pattern matrix; 1_M denotes the $M \times 1$ dimensional unit matrix; $u(\cdot)$ denotes LOS vector between antenna face and scatter; and ϑ denotes the target parameter vector including the parameters of distance and incidence angle. The most important step in signal reconstruction is to determine the baseline delay matrix, which can be expressed as:

$$\emptyset(u_t, v_{r0}) = \begin{bmatrix} \exp\left(-j\frac{2\pi}{\lambda}x_1 u_t\right) & 0 & 0 \\ 0 & \ddots & 0 \\ 0 & 0 & \exp\left(-j\frac{2\pi}{\lambda}x_M u_t\right) \end{bmatrix} \quad (8)$$

In Eq. (8), x_i represents the distance between RX channel i and RX antenna center, that is, the distance between RX channel i and TX channel (default the first antenna as the transmit antenna). The matrix in Equation (8) is similar to that used in STAP (Space-Time Adaptive Processing) algorithm. It should be noted that the directional cosine u_t in the matrix is a function of unobscured Doppler frequency and radial velocity, namely $u_t = u_t(f_{\tilde{d},b}, v_{r0})$.

By adding parameters u_t and v_{r0} of the moving targets to the above formula, the signal reconstruction can also be realized when the moving target echo signal is sampled with the same low PRF as the stationary target. In the following deduction process, it is assumed that v_{r0} is a constant in the observation time determined by the beam width of TX/RX antenna. In a spaceborne SAR system, the beamwidth of antenna is usually less than 1° . Under this assumption, according to Equation (5), the direction cosine is

$$u_t(f_{\tilde{d},b}, v_{r0}) = \frac{\lambda f_{\tilde{d},b}}{2v_a} + \frac{v_{r0}}{v_a}, \quad (9)$$

Compared with Equation (4), the reconstructed unobscured Doppler frequency $f_{\tilde{d},b}$ can be expressed as:

$$f_{\tilde{d},b} = f_d + \left[\text{round}\left(-\frac{2v_{r0}}{\lambda \cdot \text{PRF}}\right) + \frac{2b - M - 1}{2} \right] \cdot \text{PRF}. \quad (10)$$

$\text{round}(\cdot)$ function represents the rounding integer operation, which can ensure the correct reconstruction of the signal and retain the energy of the Doppler frequency moving target signal to the greatest extent.

The signal reconstruction principle of the three-channel system is shown in Figure 1, where PRF_{HRWS} is the sampling frequency when the Anti-DPCA condition is satisfied. According to the selected reconstructed filter vector γ_b , HRWS signal reconstruction of conventional stationary targets (i.e., $v_{r0} = 0$) or adaptive signal reconstruction of moving targets can be carried out. After signal reconstruction, conventional SAR imaging processing or moving target adaptive SAR imaging processing is performed, usually including range migration correction (RCMC) and azimuth compression.

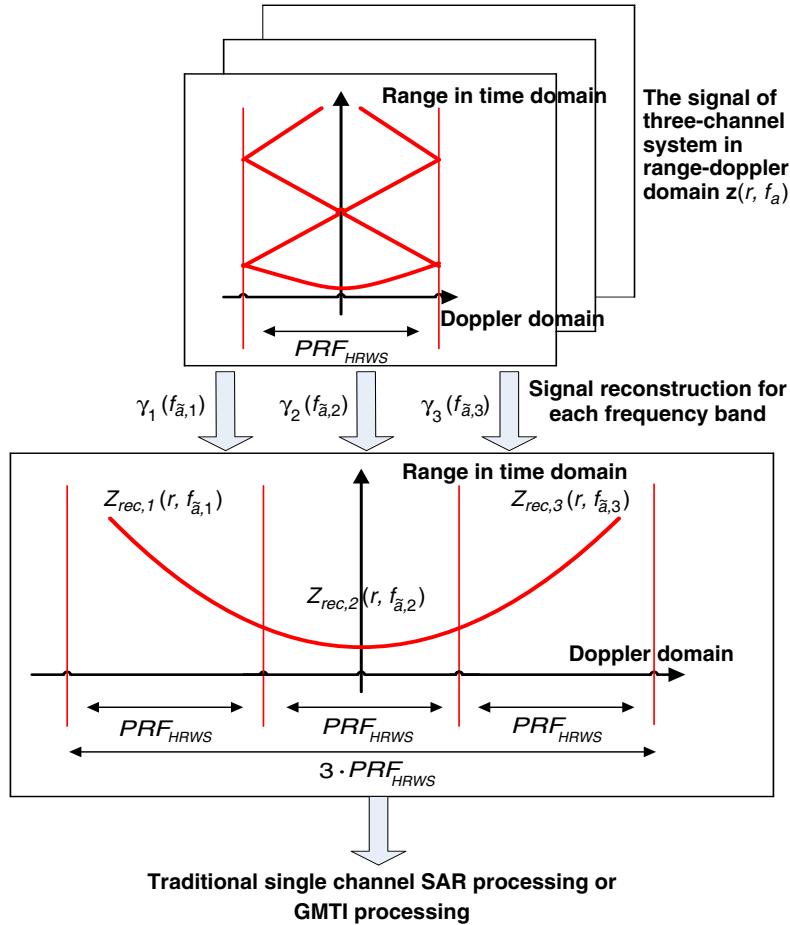


Figure 1. The signal reconstruction principle of channel system.

In practical application, the radial velocity of moving target is usually unknown, so the adaptive signal reconstruction algorithm of moving target can be iterated continuously according to different assumptions of radial velocity, and the range migration correction and azimuth compression of moving target matching are processed with search speed. When the amplitude of moving target reaches the maximum, the estimated radial velocity can be obtained. As long as the step size of speed search is set small enough in the iteration process, there will be no significant performance loss.

It is worth mentioning that in azimuth compression processing of moving target matching, different azimuth matching functions are needed according to the size of Doppler offset f_{DC} . When $|f_{DC}| = |-2v_{r0}/\lambda| \leq \text{PRF}/2$ is used, the traditional azimuth matching function of moving target can be used; when $|f_{DC}| = |-2v_{r0}/\lambda| > \text{PRF}/2$ is used, folding will occur. If the traditional azimuth matching function is still used, the imaging position of moving target will deviate from the actual position after azimuth compression. So the azimuthal matching function needs compensation. The

Table 1. Azimuth compression processing for moving target matching.

Computing Doppler Offset $f_{DC} = -\frac{2v_{r0}}{\lambda}$

If	$ f_{DC} \leq \frac{\text{PRF}}{2}$
$H = \exp(j\pi K_a \cdot t_a^2) \cdot \exp(j2\pi f_{DC} \cdot t_a)$	
elseif	$f_{DC} > \frac{\text{PRF}}{2}$
$H = \exp(j\pi K_a \cdot t_a^2) \cdot \exp(j2\pi(f_{DC} - \text{PRF}) \cdot t_a)$	
elseif	$f_{DC} < -\frac{\text{PRF}}{2}$
$H = \exp(j\pi K_a \cdot t_a^2) \cdot \exp(j2\pi(f_{DC} + \text{PRF}) \cdot t_a)$	
end	

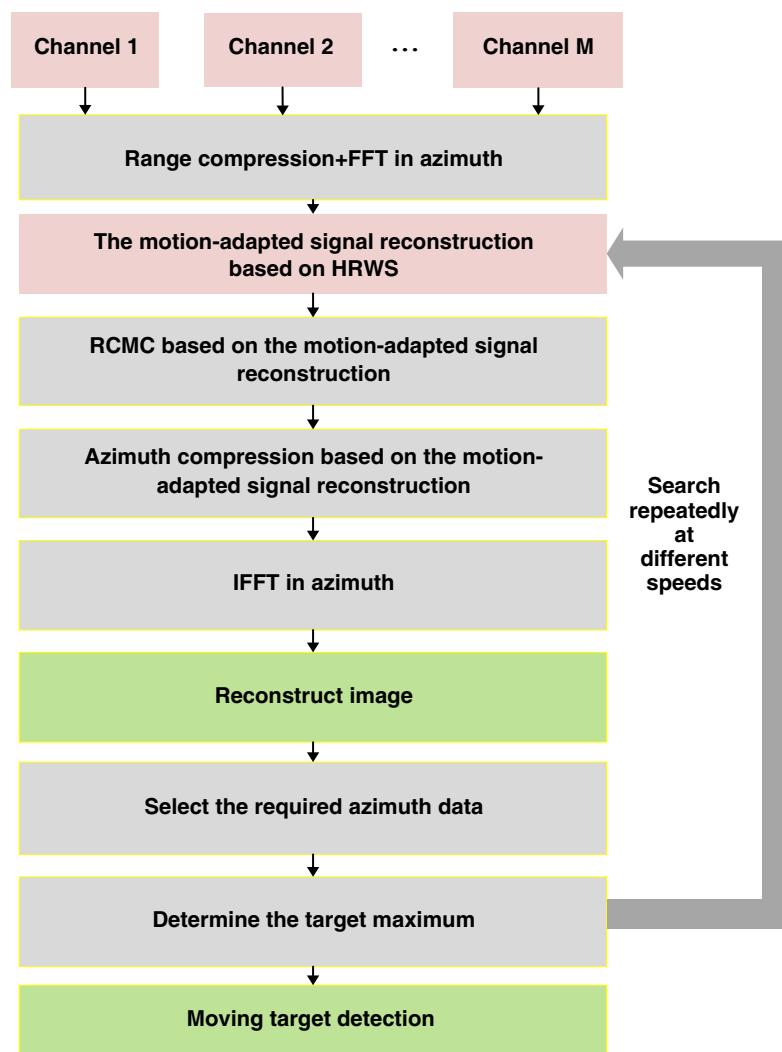


Figure 2. The flowchart of moving target imaging processing for azimuth multichannel spaceborne SAR system.

specific process can be described with the help of pseudo-code, as shown in Table 1. K_a denotes the Doppler frequency modulation; t_a denotes the azimuth fast time; H denotes the azimuth time domain matching function.

The processing flowchart of moving target imaging for azimuth multi-channel spaceborne SAR system is shown in Figure 2.

2.2. The Ambiguity Suppression Based on Relax Algorithm

Relax algorithm [18, 19] estimates the parameters of target signal according to the nonlinear minimum variance criterion. It can be used to distinguish multiple targets and has strong adaptability, so it can be used to separate different ambiguous components. From the previous analysis, it can be seen that after the echo of azimuth multi-channel spaceborne SAR system is transformed into Range-Doppler domain, and the data of each Range-Doppler unit are composed of ambiguity and non-ambiguity. If the signal can be successfully separated according to different ambiguity multiples, the ambiguity suppression can be achieved. Based on this idea, this section uses Relax algorithm to suppress the ambiguity. According to the one-to-one correspondence between azimuth frequency and azimuth degree, the orientation vectors corresponding to azimuth frequency under different ambiguity multiples are known, so when using Relax algorithm to suppress ambiguity, only the signal amplitude under different ambiguity multiples needs to be estimated.

The ambiguity suppression method based on Relax algorithm performs traversal for each Range-Doppler unit in the Range-Doppler domain with two nested loops. One cycle traverses all Doppler units, and one cycle traverses all range units. The nesting order of the two cycles can be chosen arbitrarily. The algorithm can be implemented in three steps: initialization, azimuth ambiguity suppression, and azimuth compression. In the following description of the algorithm, P denotes the total ambiguity multiple of the signal. The total ambiguity multiple P needs to be less than or equal to the number of channels M . Here, P is assumed to be an odd number, and p denotes the p th ambiguity. The specific steps are as follows:

Step 1: Initialization. By matching the steering vectors under different ambiguous multiples with the original signal, the ambiguous signal and non-ambiguous signal are preliminarily distinguished, and the preliminary estimation of the amplitude of the signal under different ambiguous multiples is obtained. According to the one-to-one correspondence between azimuth frequency and azimuth degree, the steering vectors $a_p(f_d)$ with different ambiguous multiples are constructed ($a_p(f_d)$ is the reconstruction vector γ_b):

$$a_p(f_d) = \left[\exp \left\{ -j2\pi(f_d + pf_p) \frac{d_1}{v_a} \right\} \dots \exp \left\{ -j2\pi(f_d + pf_p) \frac{d_M}{v_a} \right\} \right]^T, \quad (11)$$

After completing the matching operation:

$$Z_{rec_1}(r, f_d + pf_p) = \frac{a_p^H(f_d) * Z(r, f_d) * d_1}{M}, \quad (12)$$

In Eq. (12), $Z_{rec_1}(r, f_d + pf_p)$ represents the magnitude of the preliminary estimated p th ambiguous component.

Step 2: Azimuth ambiguity suppression. According to the original signal and preliminary estimated signal amplitude under different ambiguous multiples in Step 1, the signal vectors corresponding to different ambiguous multiples can be obtained. Then, the steering vectors under different ambiguous multiples are matched with the corresponding signal vectors respectively, that is to say, the following two iteration steps are completed in turn:

First iteration:

$$\mathbf{Z}_{p_1}(r, f_d) = \mathbf{Z}(r, f_d) - \sum_{i=-\frac{(P-1)}{2}, i \neq p}^{\frac{(P-1)}{2}} a_i(f_d) * Z_{rec_1}(r, f_d + pf_p), \quad (13)$$

$$\hat{Z}_{rec_1}(r, f_d + pf_p) = \frac{a_p^H(f_d) \mathbf{Z}_{p_1}(r, f_d)}{M}, \quad (14)$$

In Eqs. (13) and (14), $\mathbf{Z}_{p_1}(r, f_d)$ denotes the p th ambiguous vector obtained in the first iteration, and $\hat{Z}_{rec_1}(r, f_d + pf_p)$ denotes the magnitude of the p th ambiguous component estimated in the first iteration.

kth iteration ($k \geq 2$):

$$\mathbf{Z}_{p,k}(r, f_d) = \mathbf{Z}(r, f_d) - \sum_{i=-\frac{(P-1)}{2}, i \neq p}^{\frac{(P-1)}{2}} a_i(f_d) * \hat{Z}_{rec,k-1}(r, f_d + pf_p), \quad (15)$$

$$\hat{Z}_{rec,k}(r, f_d + pf_p) = \frac{a_p^H(f_d) \mathbf{Z}_{p,k}(r, f_d)}{M}, \quad (16)$$

In Eqs. (14) and (16), $\mathbf{Z}_{p,k}(r, f_d)$ denotes the k th ambiguous vector obtained in the p th iteration; $\hat{Z}_{rec,k-1}(r, f_d + pf_p)$ denotes the amplitude of the p th ambiguous component estimated in the $(k-1)$ th iteration; $\hat{Z}_{rec,k}(r, f_d + pf_p)$ denotes the amplitude of the p th ambiguous component estimated in the k th iteration.

Iterate iteratively until convergence, or the number of iterations is reached. The formulas for testing convergence are as follows:

$$F = [\mathbf{Z}(r, f_d) - a_p(f_d) \hat{Z}_{rec}(r, f_d + pf_p)]^H [\mathbf{Z}(r, f_d) - a_p(f_d) \hat{Z}_{rec}(r, f_d + pf_p)]. \quad (17)$$

when the relative change of the cost function F is less than or equal to 0.001, the iteration should be terminated.

Step 3: Azimuth compression. The signal after ambiguous suppression is arranged in order of ambiguous multiple, then the azimuth matching compression processing is carried out to complete the SAR imaging processing, and the image result after ambiguous suppression is obtained.

3. SIMULATION AND RESULT ANALYSIS

Firstly, the position of the concave in the angle (direction cosine)/Doppler plane of the traditional signal reconstruction algorithm and the moving target adaptive signal reconstruction algorithm is analyzed. Then, the moving target signal is reconstructed by the traditional signal reconstruction algorithm and the moving target adaptive signal reconstruction algorithm, respectively, and the reconstructed results are also simulated. In order to observe the final imaging effect, a moving target with a radial velocity of 9 m/s is set; Gauss noise is added to the echo; and the SNR is 12 dB. The system parameters used in the simulation process are shown in Table 2. The PRF values satisfy the Anti-DPCA conditions.

Table 2. Parameter setting of multichannel spaceborne SAR system.

Parameters	
Flight speed of platform	7480 m/s
Carrier frequency	9.45 GHz
Transmitted signal bandwidth	80 MHz
Pulse width	5 μ s
Doppler bandwidth	3741 Hz
Number of RX channels	3
Length of each RX channel (in the azimuth direction)	4 m

3.1. Analysis of Concave Position in Angle (Direction Cosine)/Doppler Plane

When reconstructing signals, the traditional signal reconstructing algorithm and the adaptive signal reconstructing algorithm for moving targets described in Equations (1) and (4) can be seen as forming a notch in the position corresponding to the angle (direction cosine)/Doppler plane ambiguous signal, thus

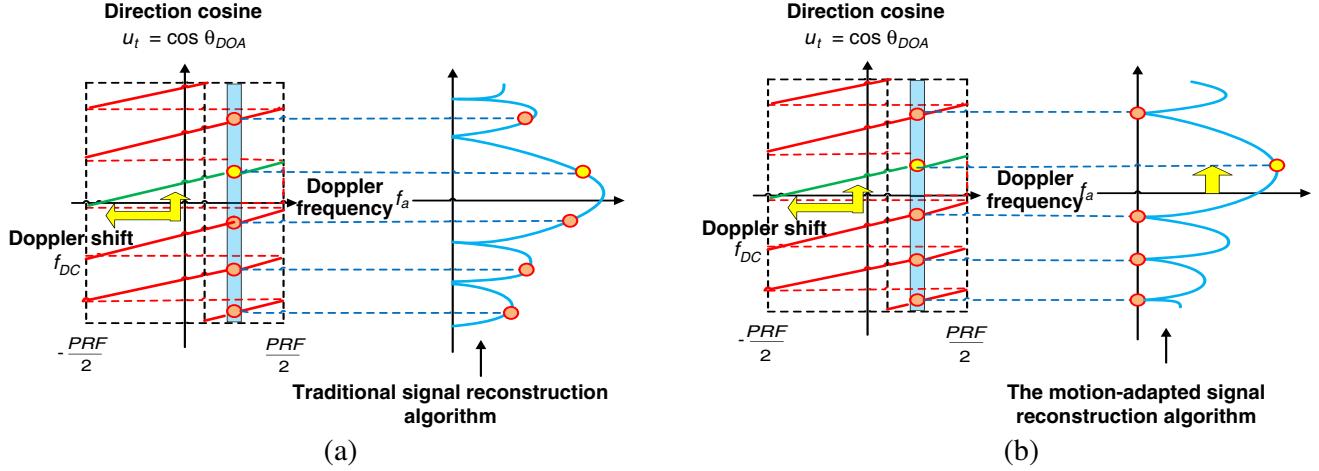


Figure 3. The position of the concave in the angle (direction cosine)/Doppler plane. (a) The application of traditional signal reconstruction algorithms to moving target signals; (b) The application of motion-adapted signal reconstruction algorithms to moving target signals.

realizing ambiguity suppression. The position of the concave formed by the two algorithms is shown in Figure 3. Figure 3(a) is a result of reconstructing the moving target signal with the traditional signal reconstruction algorithm, and the moving target signal will produce Doppler frequency shift, so the position of the concave cannot correspond to the blurred signal, thus it cannot effectively suppress the blurred signal. As shown in Figure(b), in order to reconstruct the moving target signal by using the adaptive signal reconstruction algorithm, the signal reconstruction algorithm can compensate the Doppler frequency shift caused by the radial velocity of the moving target, so the blurred signal can be effectively suppressed, and the moving target signal can be correctly reconstructed.

3.2. Simulations and Analysis of the Motion-Adapted Signal Reconstruction

Figure 4 is the moving target echo signal when PRF satisfies the Anti-DPCA condition. Figure 4(a) shows that the data reconstructed from the echo signal directly is badly blurred in azimuth direction.

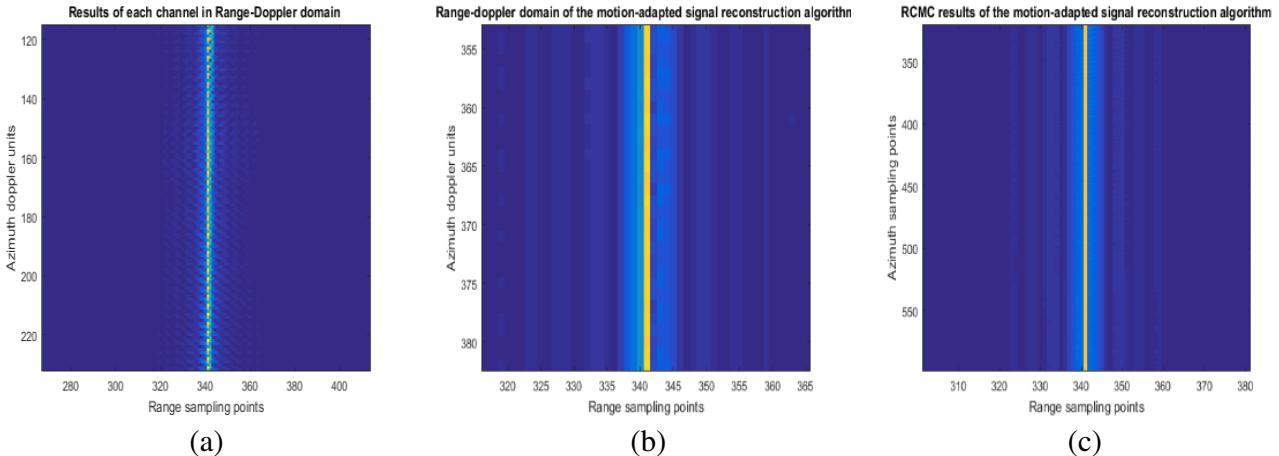


Figure 4. (a) The original echo signal of the moving target in Range-Doppler domain; (b) The results of the motion-adapted signal reconstruction algorithm after suppressing the ambiguity in Range-Doppler domain; (c) RCMC results of the motion-adaptive signal reconstruction algorithm based on Relax algorithm after suppressing the ambiguity.

Compared with Figures 4(a) and (b), it can be seen that the traditional signal reconstruction algorithm cannot suppress the azimuth ambiguity of the moving target signal, but the effect of the azimuth ambiguity suppression which compensates doppler shift in the adaptive signal reconstruction algorithm is obvious.

Next, the azimuth compression of the echo data before and after suppressing the ambiguity is carried out, and the results are as follows. Figures 5(a) and (b) are the imaging results before suppressing the ambiguity respectively. It can be seen that there are many ambiguous point targets in the azimuth direction. Figure 6 shows the 3D display and the azimuth slice of the imaging results after suppressing the ambiguity by Relax algorithm. Compared with Figure 5, the results show that only the motion-adapted signal reconstruction of moving targets is achieved. The algorithm can effectively suppress the ambiguous signal and get the real point target, while the traditional signal reconstruction algorithm still has ambiguity after reconstructing the moving target signal. After the moving target signal is suppressed by the motion-adapted signal reconstruction algorithm based on Relax algorithm and normalized, the amplitude of the false ambiguous target can be suppressed below -42.98 dB.

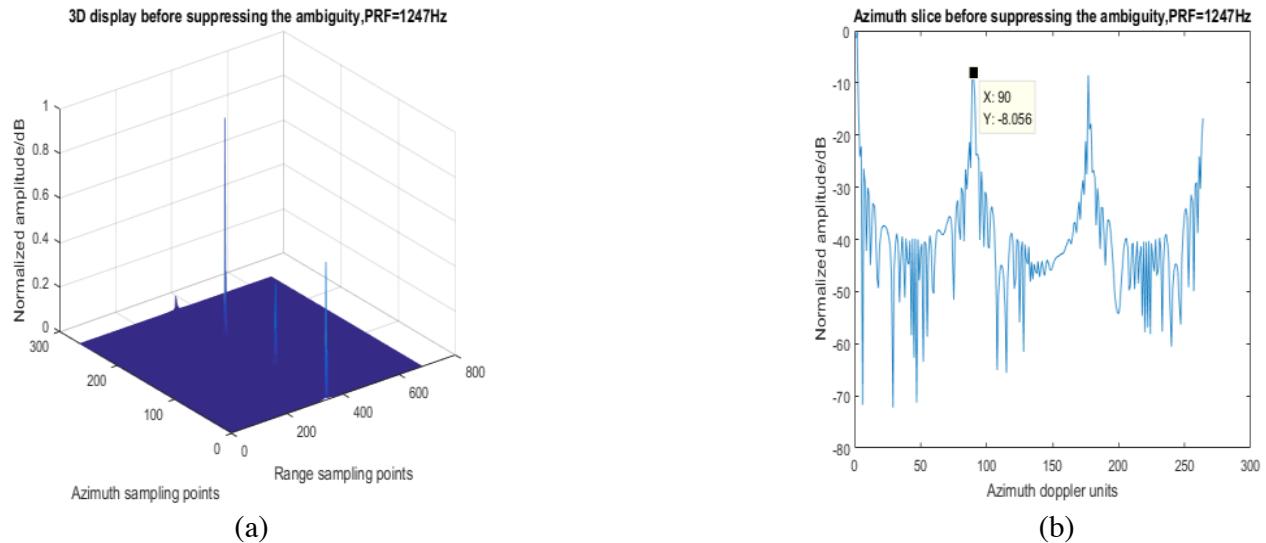


Figure 5. (a) The 3D display of the original echo signal before suppressing the ambiguity; (b) The azimuth slice of the original echo signal before suppressing the ambiguity.

The simulation results show that the motion-adapted signal reconstruction algorithm based on Relax algorithm can effectively suppress the azimuth ambiguity and reconstruct the moving target signal. In the process of range migration correction, the signal can be corrected according to the searched radial velocity, and the range curve caused by the radial velocity of the moving target can be corrected totally. In the subsequent azimuth compression processing, the azimuth compression function matched by the moving target can effectively focus the moving target and image the moving target to the correct position.

Finally, Table 3 shows the performance comparison results of the motion-adapted signal reconstruction algorithm based on maximum signal method and Relax method in PSLR, resolution, SNR and SANR. PSLR represents the peak sidelobe ratio; SNR represents the signal-to-noise ratio; and SANR represents the ratio of signal to ambiguous signal plus noise.

As can be seen from Table 3, the PSLR performance and resolution performance of the two methods are basically the same. However, in Relax algorithm, signal reconstruction is realized by matching the signals continuously, so the SNR and SANR performances of Relax method are better than that of maximum signal method.

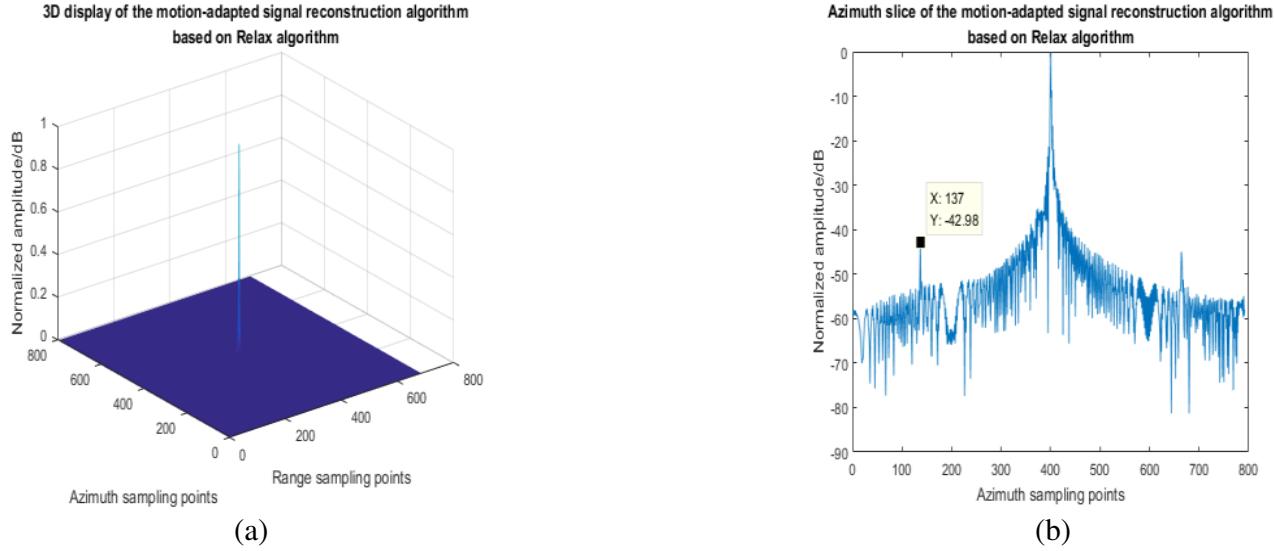


Figure 6. (a) The 3D display of the imaging results after suppressing the ambiguity by the motion-adaptive signal reconstruction algorithm. (b) The azimuth slice after suppressing the ambiguity by the motion-adaptive signal reconstruction algorithm.

Table 3. The performance comparison of different reconstruction methods.

The category of algorithm	PSLR (dB)	Resolution (m)	SNR (dB)	SANR (dB)
The maximum signal method	14.02	1.36	39.72	18.97
The Relax algorithm	14.02	1.36	42.68	22.13

4. DISCUSSION

Suppressing ambiguity is a key issue in a spaceborne synthetic aperture radar, which affects the effectiveness and accuracy of SAR imaging. The traditional HRWS based on the multi-channel system in azimuth direction aims to suppress the ambiguity of the stationary targets on the ground with low PRF. However, the traditional GMTI based on the multi-channel system in azimuth direction uses a higher PRF to detect moving targets. In this paper, we propose to consider the moving target parameters in the HRWS SAR system. Our objective is to realize GMTI with the motion-adapted signal reconstruction algorithm. With the help of the reconstructed filtering vector which includes the moving target parameters, the motion-adapted signal reconstruction algorithm can effectively solve the limitation of PRF between the traditional HRWS system and the traditional GMTI system. We can observe that, in terms of suppressing the ambiguity, the motion-adapted signal reconstruction algorithm has superiority compared with the traditional signal reconstruction algorithms which cannot suppress the ambiguity in the azimuth direction. And the motion-adapted signal reconstruction algorithm based on Relax algorithm also shows a better performance in terms of SNR and SANR than the motion-adapted signal reconstruction algorithm based on the traditional maximum signal method.

However, the motion-adapted signal reconstruction algorithm can only detect moving targets in the background of high RCS or weak clutter and estimate the parameters and positions of moving targets. For moving targets with strong clutter background or low RCS, clutter suppression must be realized before moving target detection. DPCA algorithm is a typical clutter suppression algorithm. So the idea of the HRWS-DPCA algorithm for moving target indication combined with Relax algorithm can be used in the future.

5. CONCLUSIONS

In this paper, GMTI is realized in an HRWS SAR system. The parameters of the moving target are taken into account to construct the reconstructed filter vector in the signal reconstruction algorithm, so that HRWS imaging of the moving target can be realized. Without changing the PRF of HRWS SAR system, this method can detect moving targets at a lower PRF based on the Relax algorithm effectively. Firstly, range compression and FFT in the azimuth direction are processed to transform the echo data into range-doppler domain. Then, according to the echo model of azimuth multi-channel space-borne SAR system in range-Doppler domain, an adaptive reconstruction vector of the moving target is designed to reconstruct the azimuth spectrum of space-borne SAR echo. Finally, the reconstructed data can be processed by the azimuth pulse compression to realize SAR imaging. The effectiveness and superiority of the proposed method are proved by the dynamic point target simulation experiment and the performance comparison after imaging.

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